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# Dr. Rob Sherman

Interdisciplinary Narrative Designer ☉ Computational Artist ☉ Writer & Educator

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## Education

**2017 – 2018 Bath Spa University, UK**  
MA Heritage Management (*Shadowed*)

**2015 – 2021 Bath Spa University, UK & Bath University, UK**  
*Project knole: An Autocosmic Approach To Authoring A Resonant Computational Character*  
PhD Digital Writing and Human-Computer Interaction

**2021 John Yorke Story**  
Story For Video Games Masterclass

**2009 – 2010 Exeter University, UK**  
MA Creative Writing (*Distinction*)

**2006 – 2009 Exeter University, UK**  
BA English Literature (*1<sup>st</sup> Class with Honours*)

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## Professional Associations

[British Library](#) Research Fellow  
Member, [Exeter University Digital Advisory Network](#)  
Senior Lecturer, [Exeter University](#)  
Member, [Museum Freelance Network](#)  
Member, [Museums Computer Group](#)  
Member, [Exeter Art & Creative Technology Network](#)  
Member, [South West Creative Technology Network](#)  
[Eccles Centre](#) of North American Studies Fellow Emeritus  
[Bath Spa](#) Empathy Research Group  
Resident, [Kaleider Studios](#)  
Member, [Museums Immersive Network](#)  
Member, [The South West Fed](#)

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## Workshops & Teaching

**2023** [Preloaded](#) & [Epic Games](#)  
**2023 - Present** Lecturer: Digital Liberal Arts & Digital Literary Cultures ([Exeter University](#))  
**2021 – 2023** Lecturer: *Story Machines*, Creative Writing MA Programme ([Exeter University](#))  
**2020** *Digital Games For Intrepretation* ([AHI](#))  
**2020** *Marvellous & Mischievous: Children's Interactive Fiction Masterclass* ([British Library](#))  
**2018 - Present** Narrative Workshops & tutorials for the *Digital Directions* MA Programme ([Royal College Of Art](#))  
**2018** *Infinite Journeys: Interactive Fiction Summer School* ([British Library](#))  
**2017** *Creating Non-Linear Creative & Critical Work Using Digital Technologies* (ESR Conference, Bath Spa University)  
**2017** *The Infinite Library: Interactive Fiction Summer School* ([British Library](#))  
**2016** *An Introduction To Twine* (WordPlay Festival, [British Library](#))  
**2015 – 2016** *Introduction To Interactive Fiction* (Various schools in south-east England)

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## Interactive Fiction & Computational Art

**2020** [County Nighthead](#)  
**2018** [@thelostpubs](#)  
**2018** [knole](#)  
**2016** [Saucerberks](#)  
**2014 - 2015** [On My Wife's Back](#)

2014 [The Spare Set](#)  
2011 - 2013 [The Black Crown Project](#)

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## Consultancy & Mentoring

2023 [Chronic Insanity Theatre](#)  
2023 [Exeter University](#)  
2023 [Wandering Tiger](#)  
2023 [Apart Of Me](#)  
2022 [Southampton Museums & Archive](#)  
2021 [Kill The Cat Theatre](#)  
2021 [Elbow Productions](#) & [Newhaven Fort](#)  
2019 – 2020 [Jam Creative](#) and [Nottingham Castle](#)  
2020 [IKEA](#)  
2020 – 2021 [PLB Ltd](#) & [East Looe Old Gaol Museum](#)  
2021 [The Musical Museum](#) & [Museum In A Box](#)  
2021 [The Exeter Science Centre](#)  
2021 [The National Trust For Scotland](#)  
2020 [Museum In A Box](#) & [The Royal Mint](#)  
2020 [Palma Studio](#) & [Jane Austen House Museum](#)  
2020 [British Library](#) & [PARADISEC](#)  
2019 – 2020 [OCRS](#)  
2019 [Museum In A Box](#)  
2019 – 2021 [PLB Ltd](#) & [English Heritage](#)  
2019 [Jam Creative](#) & [Amgueddfa Cymru](#)  
2019 [ATS Ltd](#) & [Bucks County Museum](#)  
2019 [Museum In A Box](#) & [National Justice Museum](#)  
2019 [PIC](#)  
2019 [MCN](#)  
2017 [Galaxias Tech](#) and [Gower College](#)  
2016 [British Library EthOS Database](#)  
2016 The [Woodland Trust](#)  
2014 [Shelter UK](#)  
2015 [British Library](#) Youth Forum

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## Events

2017 Early Stage Researcher Conference 2017, [Bath Spa University](#)  
2015 *On My Wife's Back* Academic Symposium, [British Library](#)  
2010 *The Bacchus Blink*, [Bike Shed Theatre](#), Exeter

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## Panels & Talks

2021 [In Conversation With...](#)  
2020 Immersive Museum Network Seminar, WaVE, Redruth, Cornwall  
2020 [Digital Creativity Forum](#), TCCE, Ravensbourne University  
2018 [Library Of Ideas](#), British Library  
2018 [Centre For Creative Computing](#), Bath Spa University  
2017 [AHI Conference](#), Inverness  
2017 [Continue Conference](#), Nottingham  
2017 [MIX Digital Conference](#), Bath Spa University  
2016 *Practical Considerations Of Writerly Games*, WordPlay Festival, [British Library](#)  
2016 Early Stage Researcher Conference, [Bath Spa University](#)  
2015 [Centre For Creative Computing](#), Bath Spa University  
2014 [British Library](#)  
2014 Digital Conversations, British Library  
2013 [New Media Writing Prize](#), Bournemouth University  
2013 [Exeter University](#)  
  
2012 Digital Narrative Conference, [York University](#)  
2011 [Futurebook Conference](#), London

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## Residencies

- 2023 Digital Resident, [The Alan Turing Institute](#)  
2019 – Present Resident, [Kaleider Studios](#), Exeter  
2018 Artist-In-Residence, [Museum of Witchcraft and Magic](#), Cornwall  
2016 Artist-In-Residence, [The Bothy Project](#), Scotland  
2014 – 2015 [Creative Entrepreneur-In-Residence](#), British Library
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## Funding & Sponsorship

- 2022 Arts Council England Project Grant  
2016 [AHRC](#) funding for Bothy Project residency  
2016 PhD sponsorship by [liyama](#)  
2015 [SWWDTP](#) funding for PhD  
2014 [Eccles Centre](#) of North American Studies funding for British Library residency  
2014 [Creativeworks London](#) funding for British Library residency
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## Performances, Exhibitions & Installations

- 2022 *A Master Betrayed!* at East Looe Old Gaol Museum, Looe, Cornwall  
2018 Installation at the [Museum of Witchcraft and Magic](#), Cornwall  
2018 Installation at the [Inner Lives Conference](#), St. Anne's College, Oxford  
2016 Exhibition & Musical Performance at the [CreativeWorks London Festival](#), Kings College London  
2016 Exhibition at the [Crossroads of Curiosity](#), British Library  
2014, 2015, 2016 Musical performances at the [British Library](#)  
2014 – 2015 Installation/Exhibition, [Lines In The Ice](#) exhibition, at the British Library
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## Prizes & Accolades

- 2013 New Media Writing Prize (Shortlisted)  
2013 Futurebook Innovation Award (Shortlisted)
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## Articles

- 2020 [What You Talk About When You Talk About Digital](#) (Museum Freelance Network)  
2018 [Cave Paintings](#) (The Writing Platform)  
2016 [Yoki](#) (The Bonfog)  
2016 [The Pheasant](#) (The Bonfog)  
2015 *A Talk On Memory & History* ([On My Wife's Back Blog](#))  
2015 [The House Of Lords. Commoners & Everybody Else](#) (British Library Collection Care)  
2015 [Ffu-: Aviation Disaster and the Last Words of Videogames](#) (Gamasutra)  
2015 [On My Wife's Back: An Exercise In Historical Hooliganism](#) (The Writing Platform)  
2014 [I Did A Thing On A Hill: On Meaning & Purpose In Games](#) (Rock, Paper, Shotgun)  
2014 [I Am Overencumbered: Why Game Inventories Matter](#) (Rock, Paper, Shotgun)  
2012 [Guernsey](#) (The Bonfog)
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## Prose Fiction

- 2017 [The Hide](#) (The Writing Platform)  
2014 [A Night In Sherbeton](#) (Shelter UK)  
2012 [In This Corner, Perfect & Warm](#)  
2010 *Valve Works*  
2010 [The Couple In The Window](#)  
2009 [Unguentaria](#)

2009 [The Oxford Hoard](#)

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## Theatre

2011 [Hogherd](#)

2010 *Borborygmus*, [Bike Shed Theatre](#), Exeter

2009 *The God In The Well*, [Exeter University](#)

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## Book Sections

2017 *Looking At History Through Digital Maps* in [Lines In The Ice: Exploring The Roof of the World](#) by Philip J. Hatfield

2017 *Stan Rogers in Dead Singer's Society #2*, [Good Comics Press](#)

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## Poetry

2010 [Valve Works](#)

2009 [The Snake God & Other Windows](#)

2009 [You Would Be An Attractive Hawk](#)

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## Languages

English

Spanish